Before playing, please read over the Health and Safety Notice at the bottom.

### Controls

![Key Legend](image)

<table>
<thead>
<tr>
<th>Key</th>
<th>In Menu</th>
<th>In Field/World Map</th>
<th>In Battle</th>
</tr>
</thead>
<tbody>
<tr>
<td>Arrow keys</td>
<td>Move cursor&lt;br&gt;Left / Right: Shuffle windows&lt;br&gt;(Magic Junction) Toggle Status / Elemental Fields</td>
<td>Move</td>
<td>Move cursor</td>
</tr>
<tr>
<td>X</td>
<td>Confirm</td>
<td>Talk / Perform Actions</td>
<td>Confirm</td>
</tr>
<tr>
<td>C</td>
<td>Cancel / Close menu</td>
<td>Walk</td>
<td>Cancel</td>
</tr>
<tr>
<td>S</td>
<td>(Junction) Toggle GF Ability display&lt;br&gt;(Status Screen) Access Limit Break screen</td>
<td>Play card game&lt;br&gt;(After learning &quot;Boost&quot;)&lt;br&gt;Increase GF Attack Power&lt;br&gt;&quot;Effect varies by timing&quot;</td>
<td></td>
</tr>
<tr>
<td>V</td>
<td>N/A</td>
<td>Open menu</td>
<td>Jump to next character</td>
</tr>
<tr>
<td>A</td>
<td>N/A</td>
<td>Pause</td>
<td>Pause and Show Help</td>
</tr>
<tr>
<td>H</td>
<td>Switch between characters / GF</td>
<td>(World Map) Rotate camera clockwise</td>
<td>Show / Hide target window</td>
</tr>
<tr>
<td>G</td>
<td>Switch between characters / GF</td>
<td>(World Map) Rotate camera counter-clockwise</td>
<td>Trigger Squall's gunblade&lt;br&gt;&quot;Damage varies by timing&quot;</td>
</tr>
<tr>
<td>F</td>
<td>N/A</td>
<td>(World Map) Switch camera</td>
<td>Press both F + D: Escape from battle&lt;br&gt;Show / Hide Help</td>
</tr>
<tr>
<td>J</td>
<td>N/A</td>
<td>(World Map) Show / Hide mini-map</td>
<td>Hide windows (while pressed)</td>
</tr>
</tbody>
</table>

*Keys listed above are default settings<br>NOTE: Adjust game controller setting from game launcher*

### Settings

Click SETTINGS on the game launcher to access the options below.

1) **VIDEO Tab**
Access screen options.

2) **KEYBOARD tab**
Access key settings.

3) **CONTROLLER tab**
Map game controller buttons.<br>(Must have game controller attached to access)

4) **RESOLUTION**
Select screen resolution from pulldown menu at right.

5) **FULL SCREEN**
View game in full screen.<br>Uncheck box for windowed mode.<br>Cannot change while game is running.

6) **LINEAR FILTERING**
Apply filter to screen<br>Uncheck box to turn off.

7) **KEEP ASPECT RATIO**
Maintain native aspect ratio of game.<br>Uncheck box to match display to resolution.

8) **ORIGINAL GRAPHIC MODE**
Display game graphics in their original form.<br>Uncheck box to turn off.
9) PAUSE GAME WHILE IN BACKGROUND

Pause when game window is not the active window.
Uncheck box to have game continue running even when game window is not the active window.

<Warning!>
Timers (see screenshot below) will continue to run even if the box is checked.

Health and Safety Notice

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Immediately stop playing and consult a doctor if you experience any symptoms such as lightheadedness, disorientation, or twitching.

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Illustration : © 1999 YOSHITAKA AMANO